

# Background and Motivation

- Prior exposure to consistent reverberation affects & improves speech perception (e.g., Brandewie & Zahorik, 2012, JASA; Zahorik & Brandewie, 2018, JASA; Srinivasan & Zahorik, 2013, JASA-EL; Watkins et al., 2005, JASA; Beeston et al., 2014, JASA)
- Here, we investigate the effects of prior exposure
  - to a consistent room → **buildup** of adaptation to reverberation
  - to an inconsistent room (anechoic or different reverb) → **breakdown**
- Focusing on
  - the unique effects of reverberation (i.e., without adding noise)
  - adaptation at the segmental **phoneme** & phonetic **feature** level, over a more representative range of speech sounds than what is typically used
- We also examine
  - the time course of adaptation to reverberation
  - effects of prior knowledge of target speech location



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Thank  
you!!



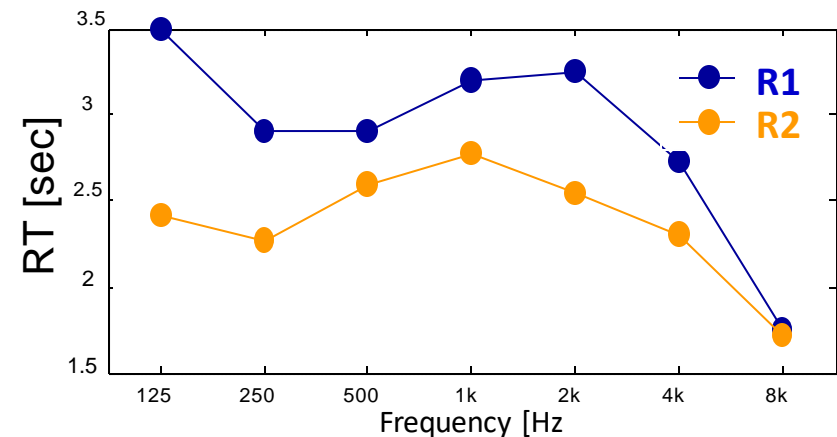
# Methods – Speech Stimuli & Simulated Rooms

**Table 1.** Phonetic feature classification. Consonants not used as stimuli are in grey. All consonants could be potential responses.

Feature		Consonants
Manner of articulation	Stop	k, t, p, g, d, b
	Fricative	f, v, θ, z, θ, s, ʃ
	Nasal	m, n, ŋ
Place of articulation	Labial	p, b, m, v, f
	Coronal	d, θ, t, n, s, z
	Dorsal	k, g, ŋ, ʃ (post-alveolar)
Voicing	Voiced	g, d, b, v, θ, m, n, ŋ, z
	Unvoiced	k, t, p, f, θ, s, ʃ

- **R1** measured in elliptical church (distance from sound source 12 m).
- **R2** in large concert hall (distance from source 33 m).
- BRIRs equalized for overall energy.
  - $T_{60}$  values larger for **R1** than **R2**.

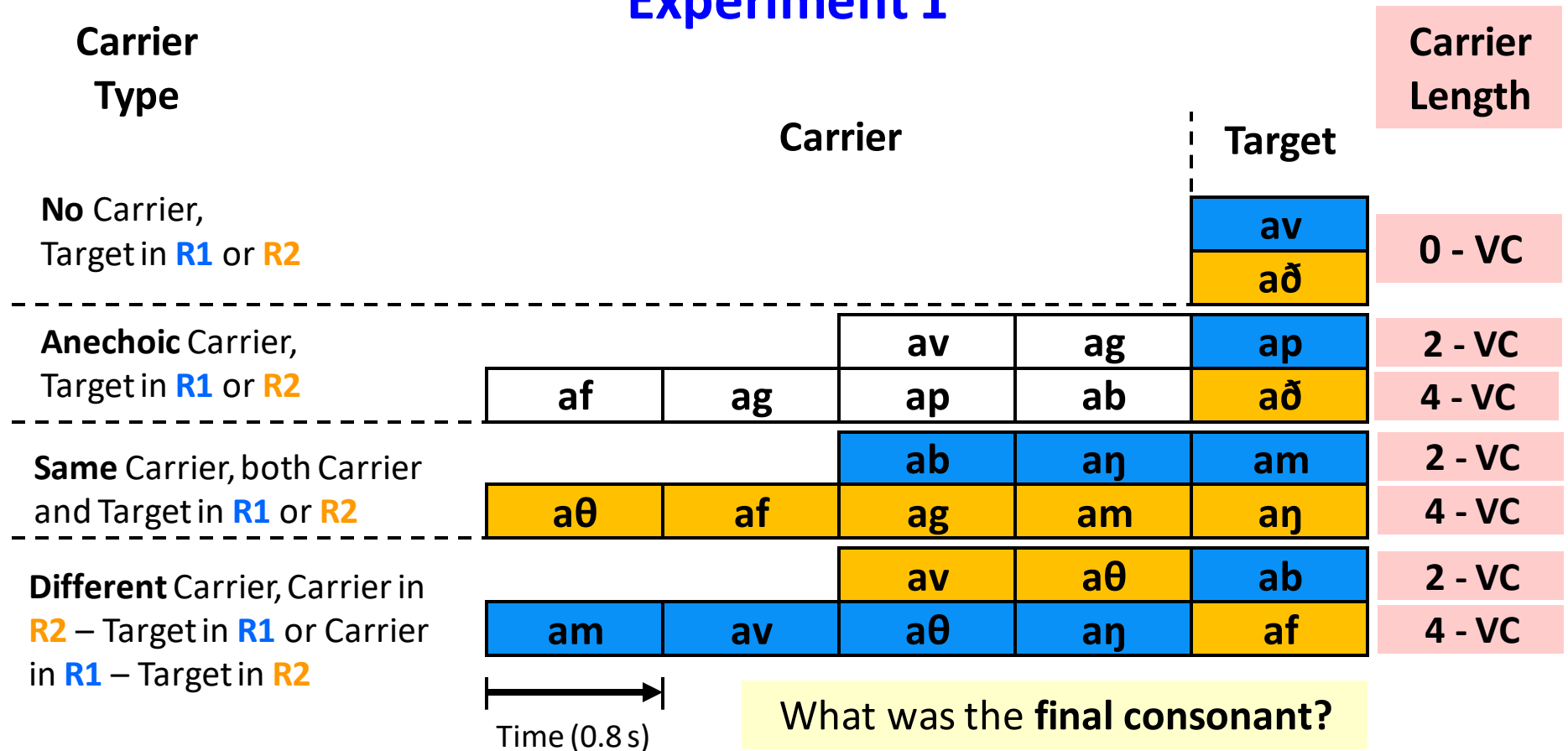
Speech stimuli convolved with BRIRs from **two** different **rooms** with high levels of reverberation, and an **anechoic** room



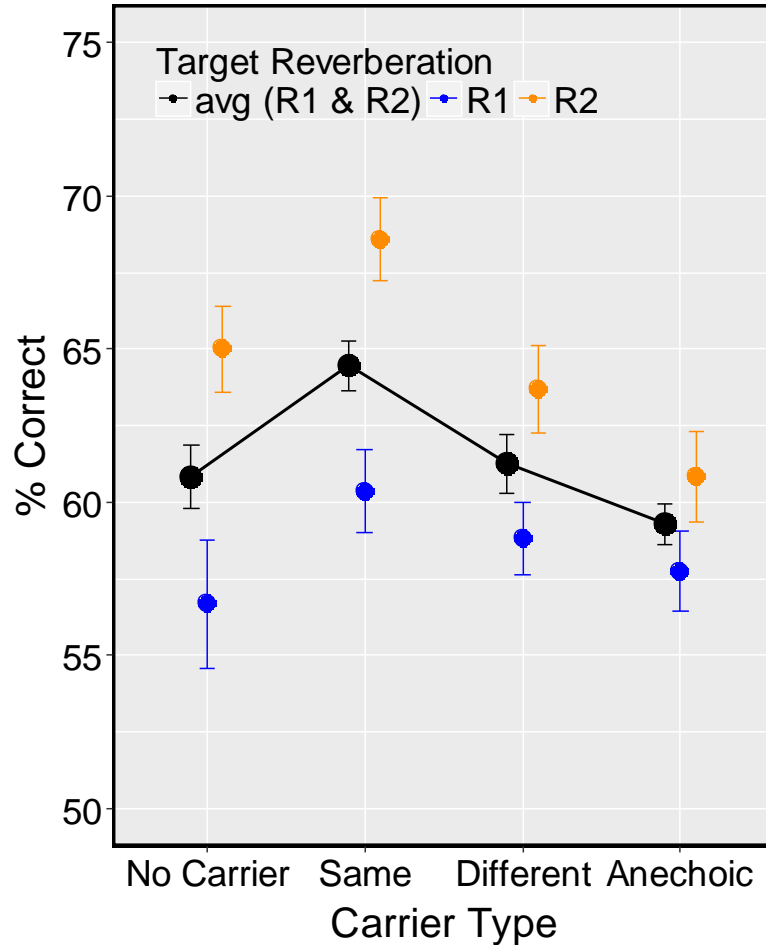
**Figure 1.** Acoustic characteristics of the BRIRs. Reverberation time ( $T_{60}$ ) for each frequency band.

# Methods – Task Schematics

## Experiment 1

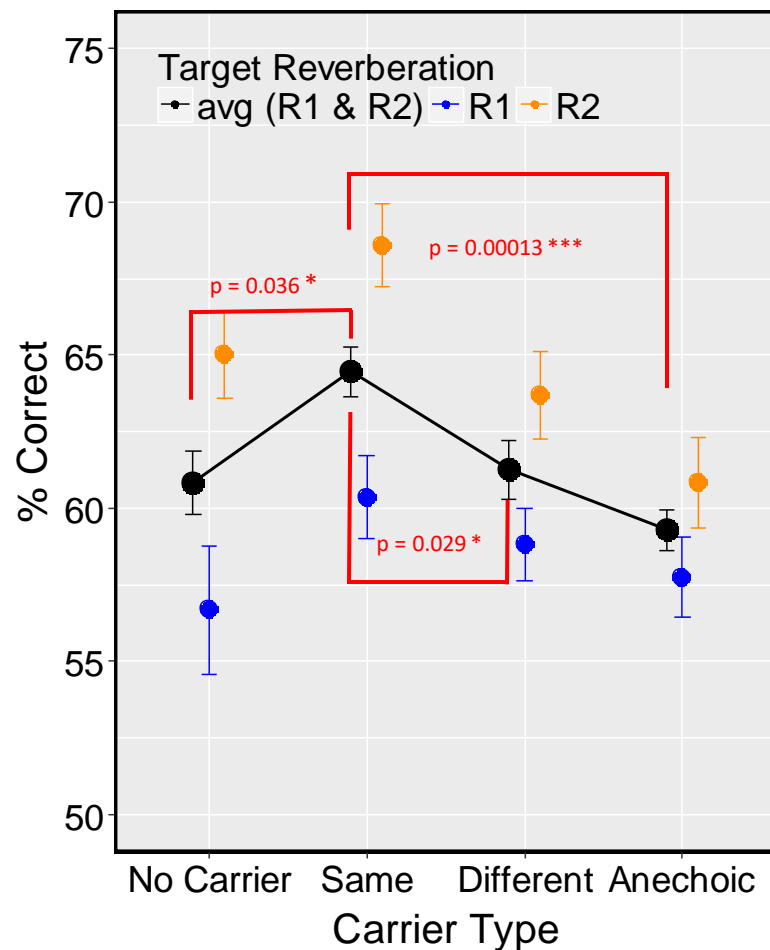


## Experiment 1 – Buildup & breakdown of adaptation to reverberation



- Main effect of Carrier Type  
( $F_{(3,39)} = 5.38, p = 0.006$ )
- Main effect of Target Reverberation  
( $F_{(1,13)} = 18.85, p < 0.001$ )
- No interaction  
( $F_{(3,39)} = 1.78, p = 0.16$ )

## Experiment 1 – Buildup & breakdown of adaptation to reverberation



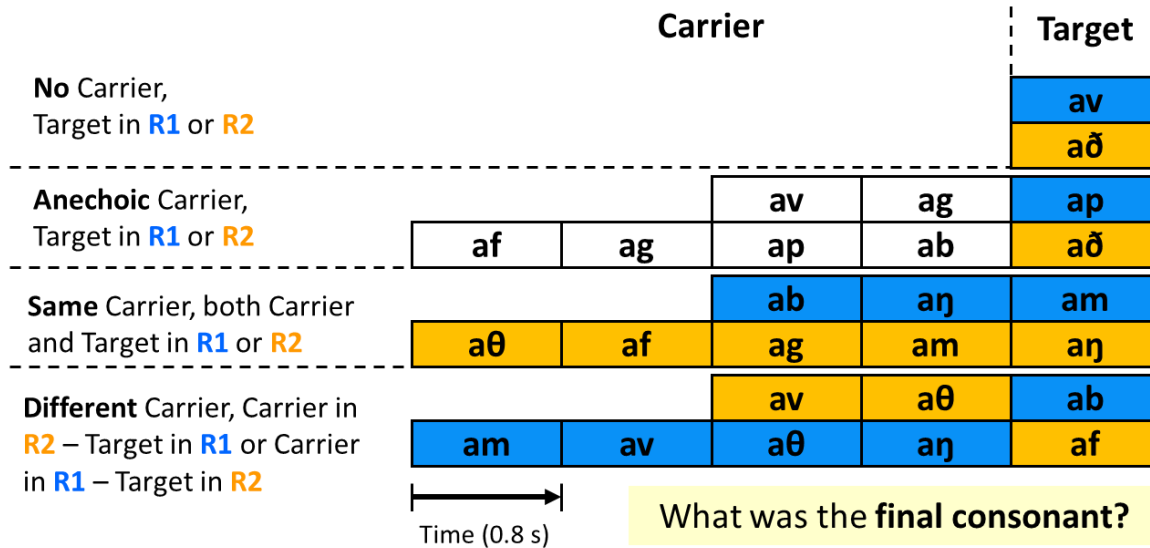
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Paired t-tests

**Same** differs from all others, other comparisons  
ns

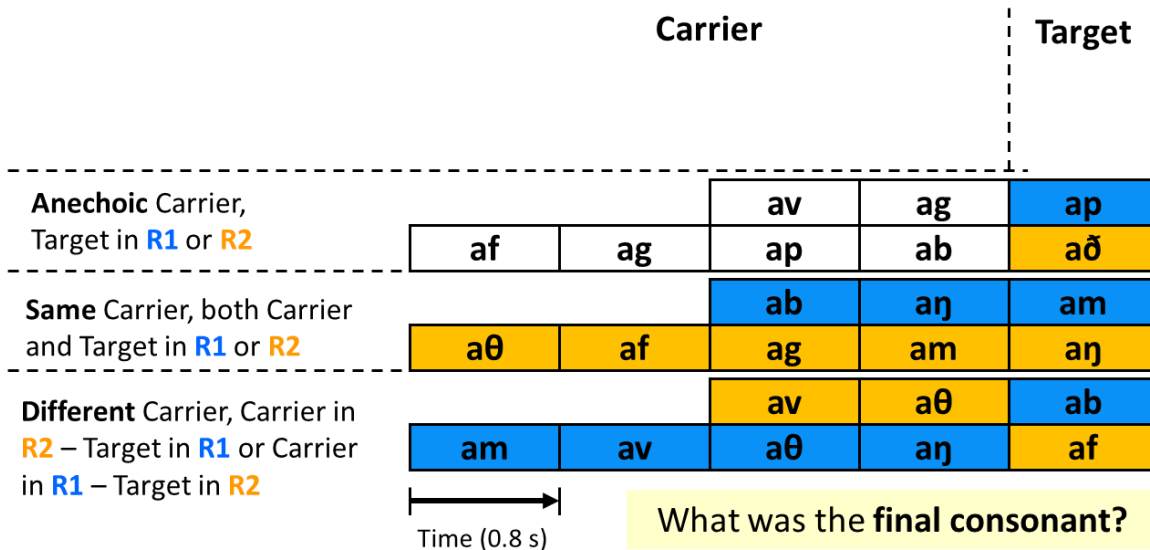
→ **Buildup** and **breakdown** of  
adaptation to reverberation

# Methods – Task Schematics Exp. 1 & 2



## Exp 1

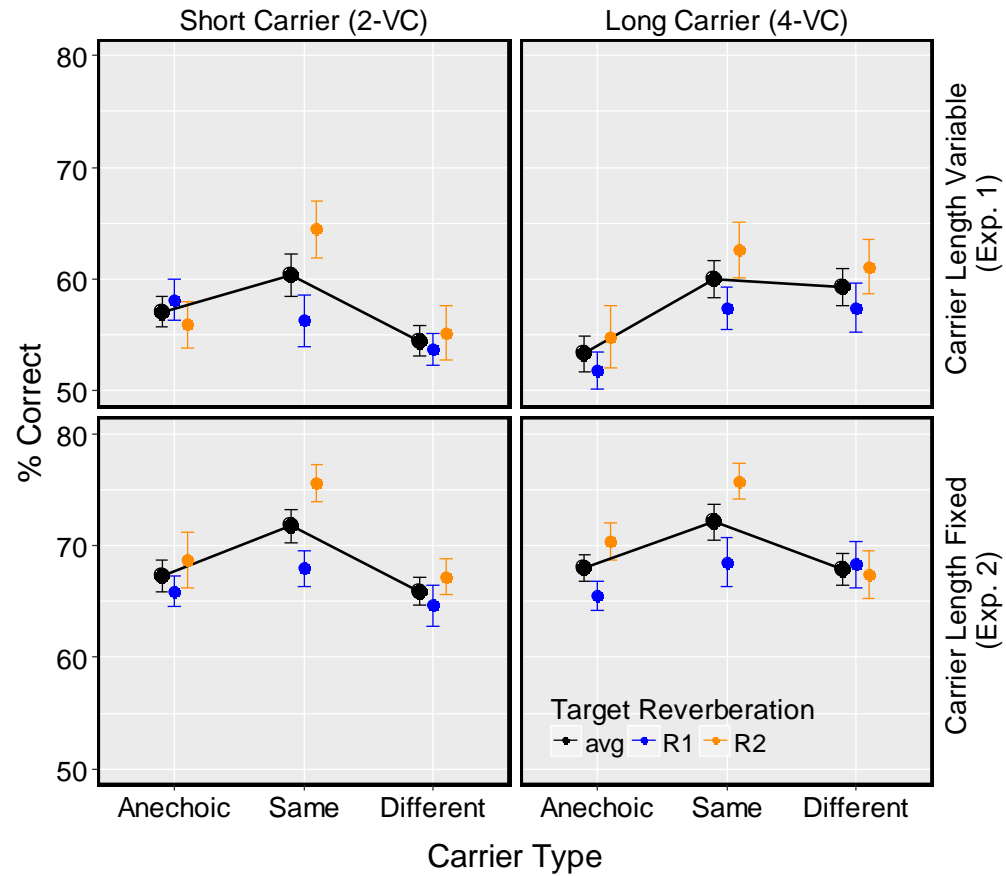
- Carrier Length variable
- No Carrier condition



## Exp 2

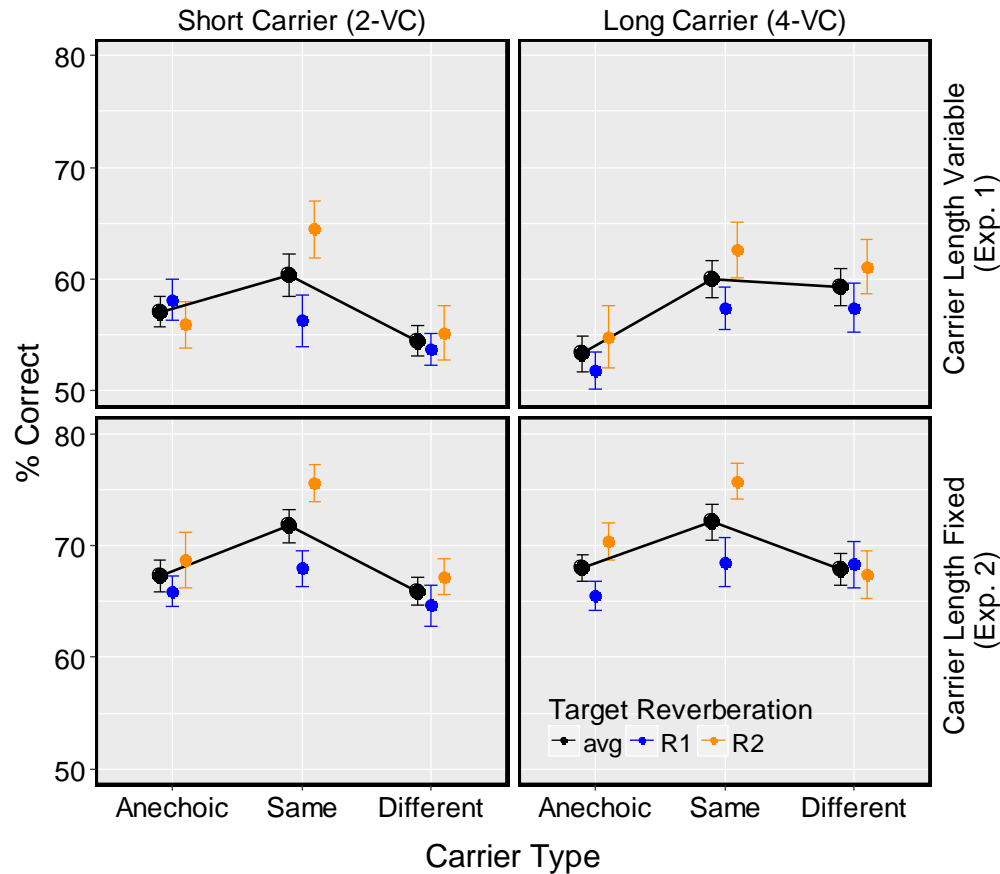
- Carrier Length fixed

# Experiments 1 & 2



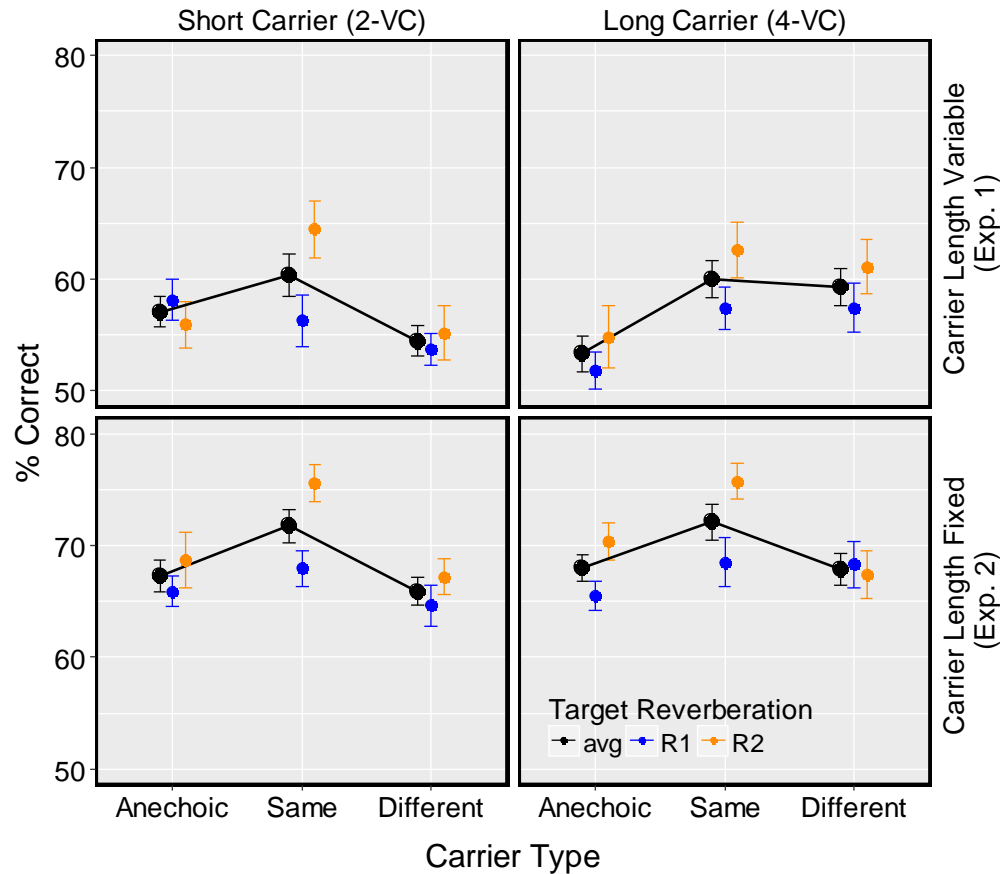


# Experiments 1 & 2



- Main effect of Carrier Type ( $F_{(2,32)} = 11.2, p = 0.0002$ ),
- Target Reverberation ( $F_{(1,16)} = 7.35, p = 0.015$ )
- Experiment ( $F_{(1,16)} = 8.15, p = 0.012$ )
- No effect of Carrier Length ( $F < 1, ns$ )
- Significant interactions
  - Carrier Length X Carrier Type ( $F_{(2,32)} = 5.34, p = 0.015$ )
  - **Carrier Type & Target Reverb** ( $F_{(2,32)} = 7.48, p = 0.005$ )
- Trend Carrier Type X Carrier Length X Exp. ( $F_{(2,32)} = 3.06, p = 0.07$ )
- All other interactions ns ( $p$ 's  $> 0.30$ )

# Experiments 1 & 2

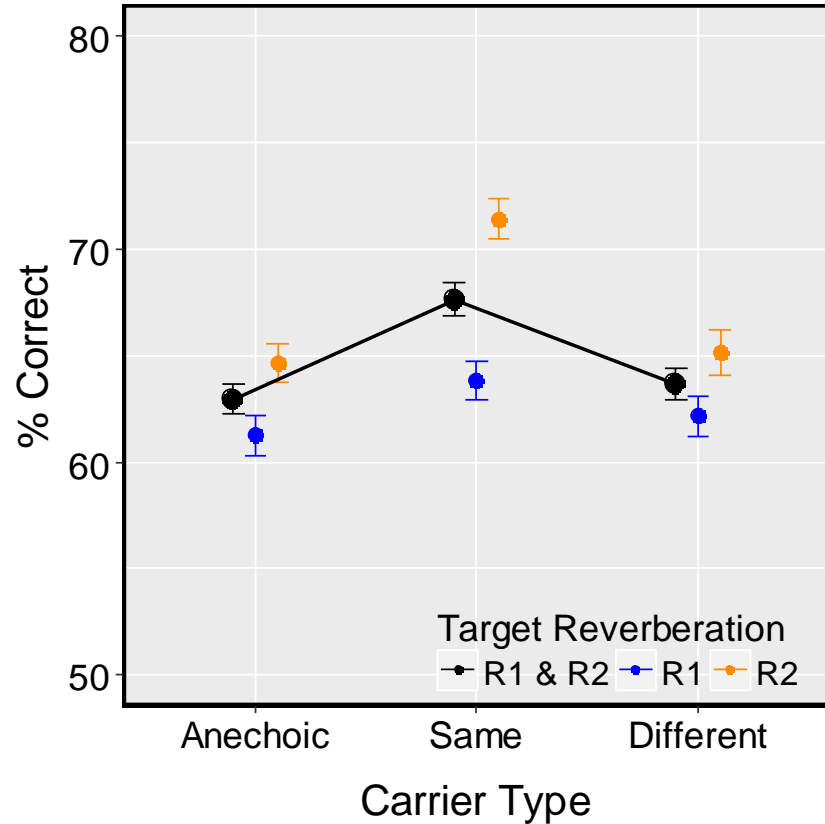


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→ Exposure time (Carrier Length) & prior knowledge of target location (Experiment) do not affect magnitude of adaptation to reverberation

→ **Target Reverberation** important

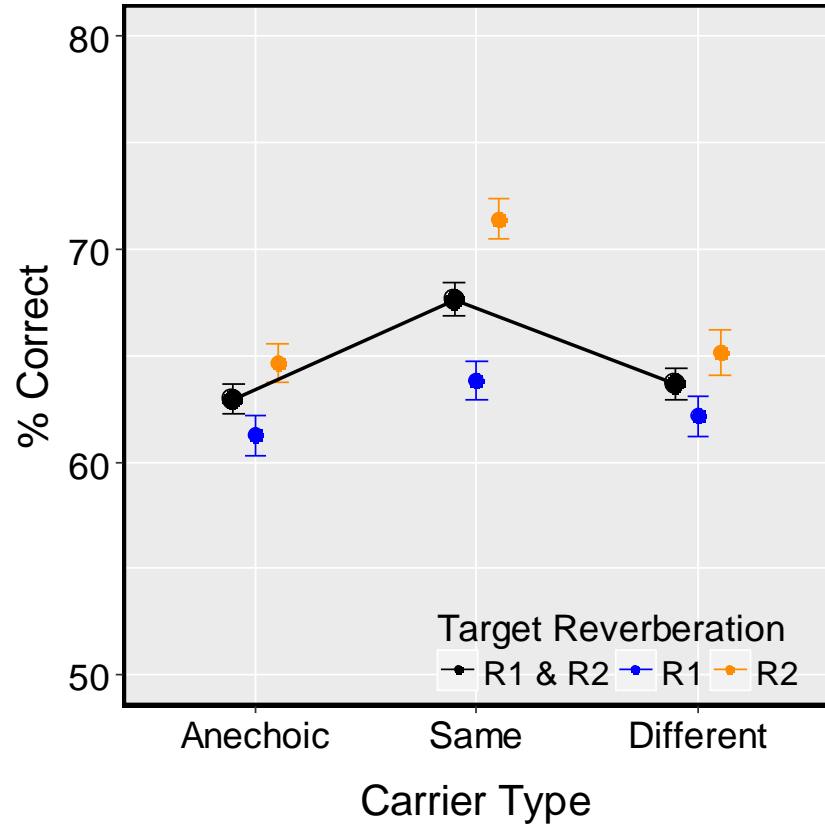
## Pooled Data



Data from long and short carriers and from Exp. 1 & Exp. 2 pooled, replotted partial ANOVAs, separately for each Target Reverberation

- For R2, Main effect of Carrier Type;  $F_{(2,34)} = 16.57, p < 0.001$ )
- For R1 effect weaker ( $F_{(2,34)} = 1.58, p = 0.221$ ).

## Pooled Data



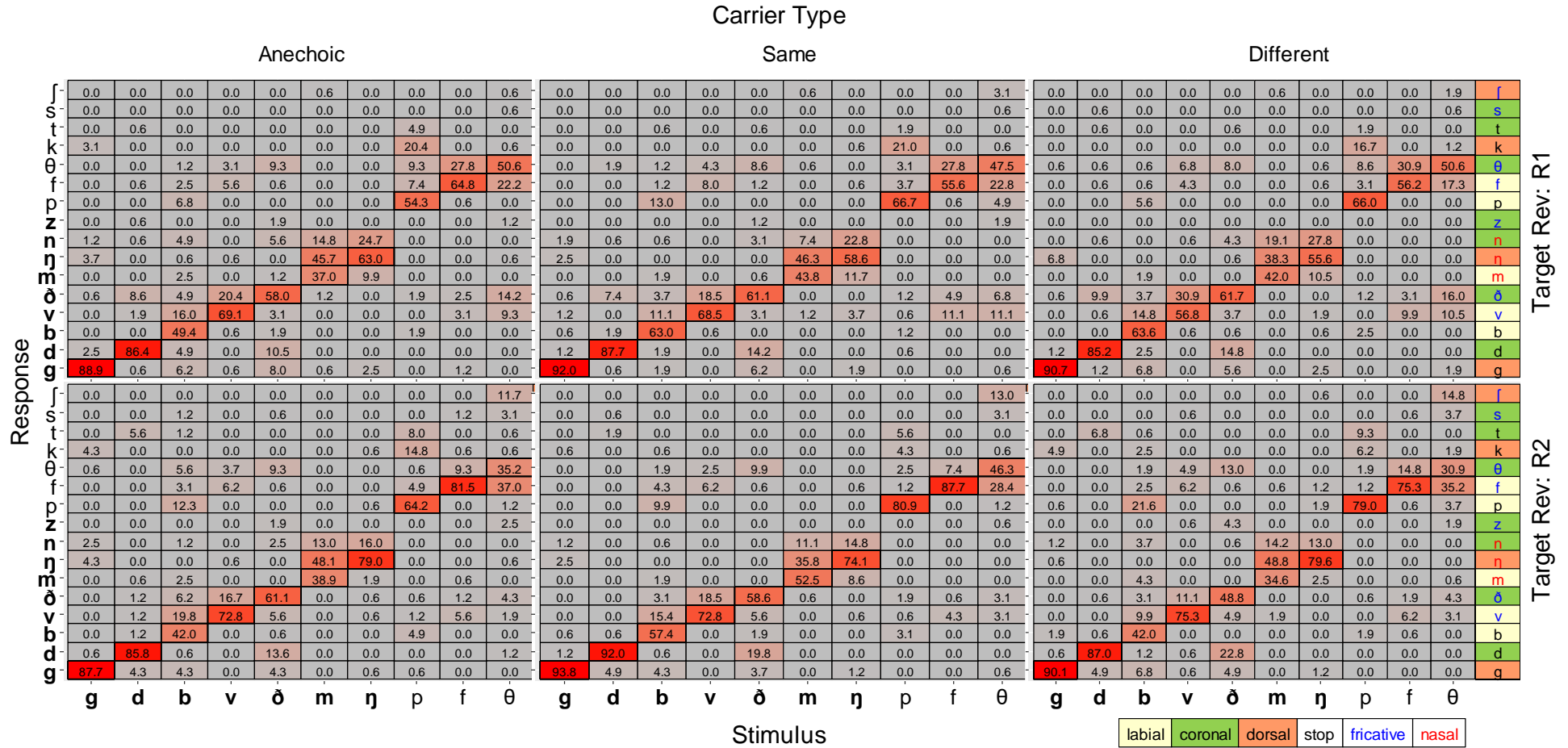
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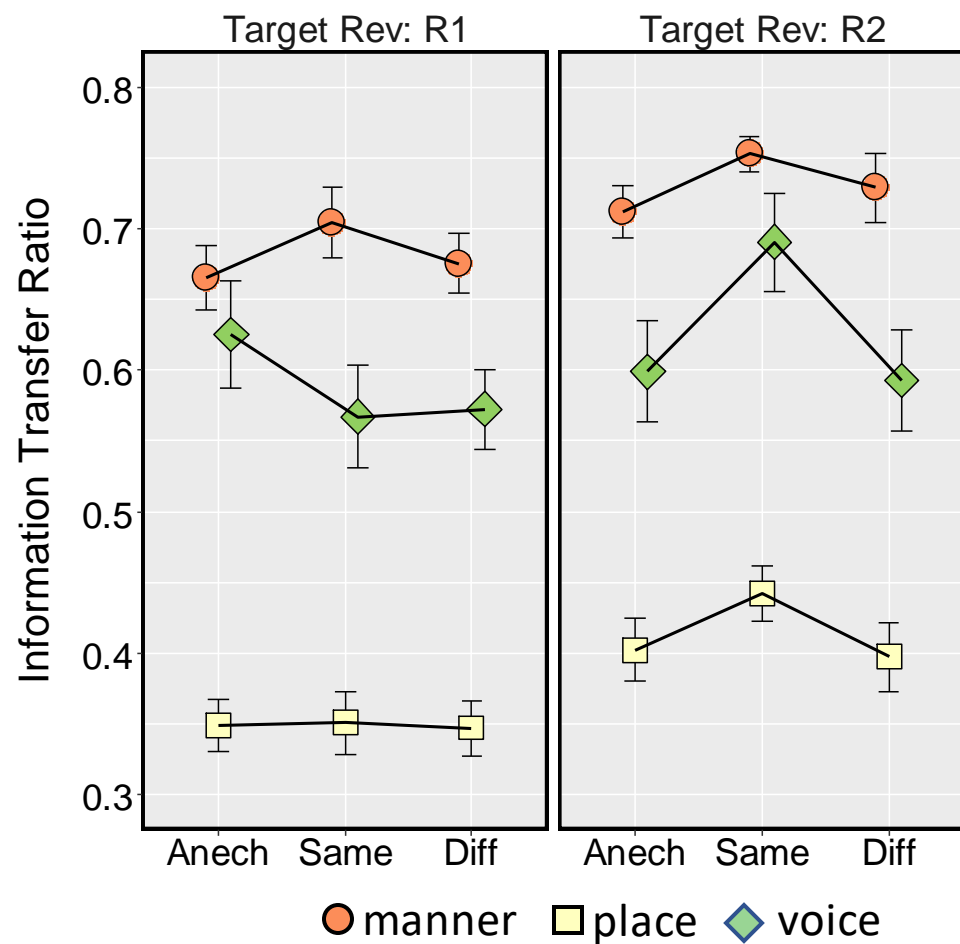
→ Improved speech perception after exposure to **consistent** reverberation

→ **Weaker** effect in the more reverberant environment

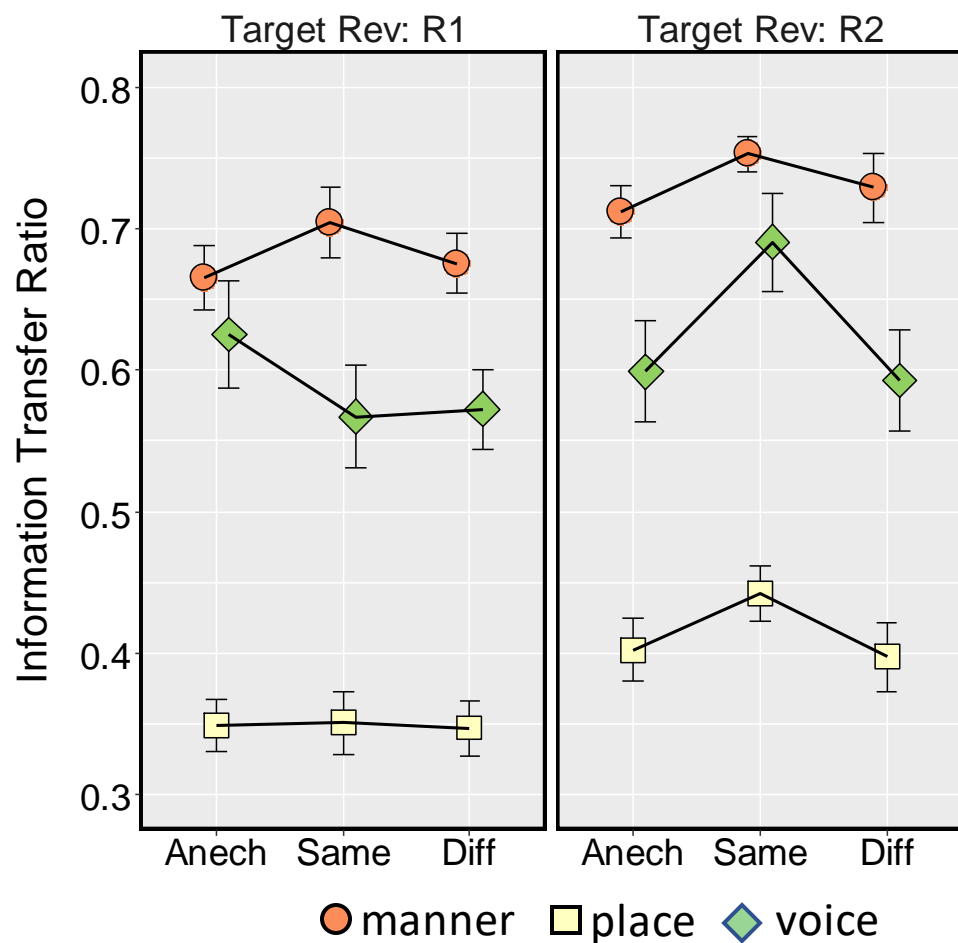
# Pooled Data – Confusion Matrices



# Pooled Data – Information Transfer Ratio

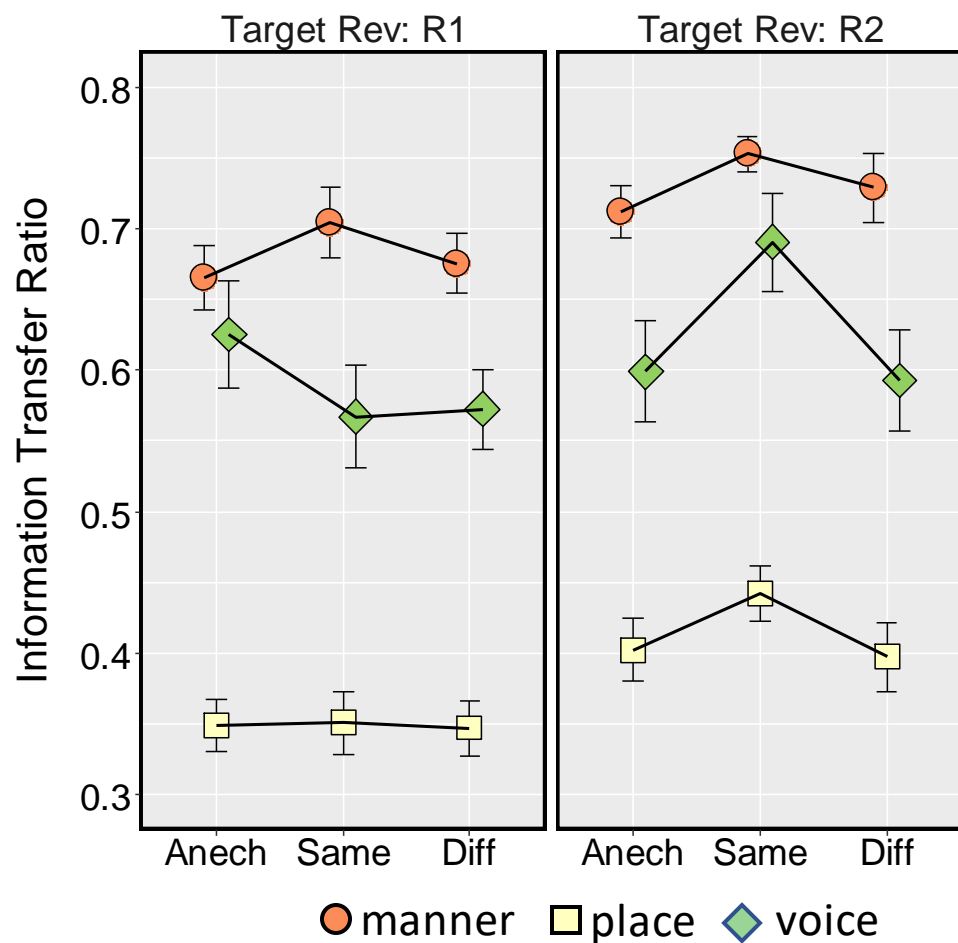


## Pooled Data – Information Transfer Ratio



- Main effect of Feature ( $F_{(2,34)} = 33.40, p < 0.0001$ ),
- Target Reverberation ( $F_{(1,17)} = 11.95, p = 0.003$ )
- Carrier Type ( $F_{(2,34)} = 5.37, p = 0.013$ )
- Significant interactions
  - Carrier Type X Target Rev ( $F_{(2,34)} = 8.83, p = 0.0012$ )
  - Carrier Type X Target Rev X Feature ( $F_{(4,68)} = 4.14, p = 0.0140$ )

## Pooled Data – Information Transfer Ratio

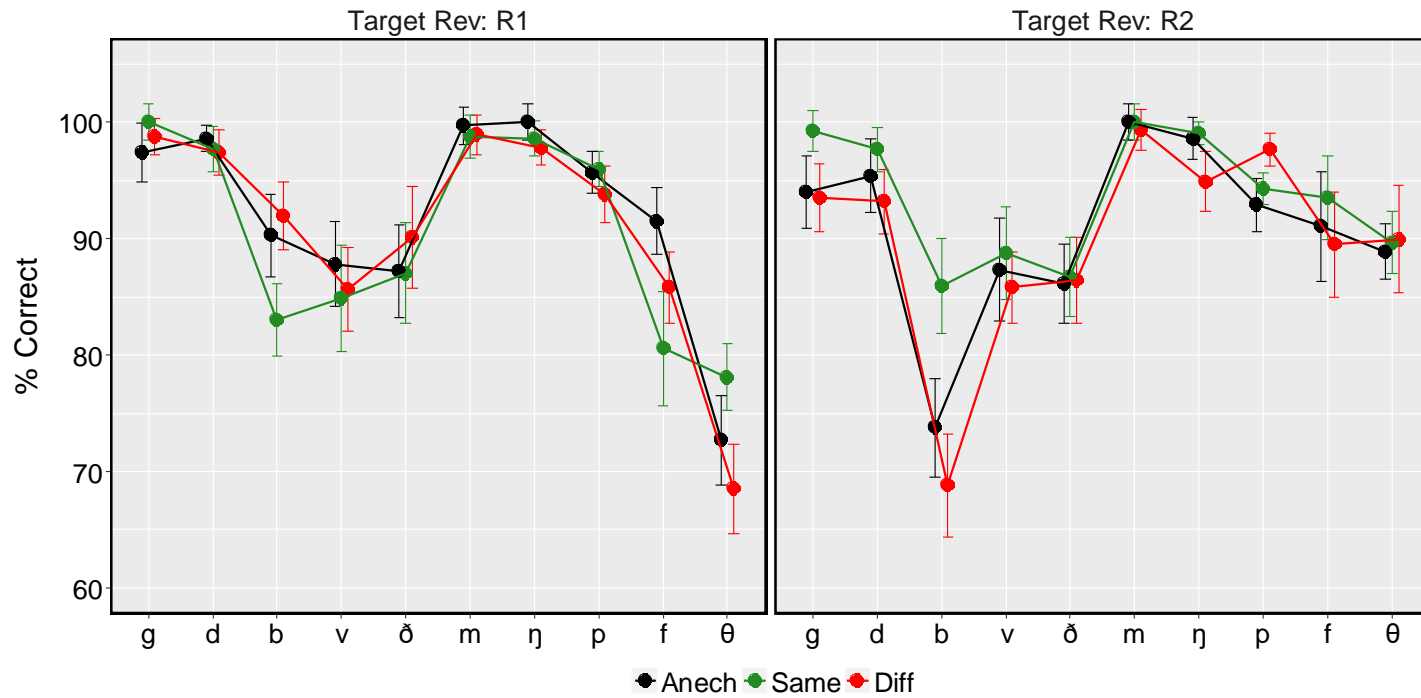


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Improved **phonetic feature perception** after exposure to **consistent** reverberation

For **manner** or articulation effect more **resistant** in more challenging listening environments. For other features, it might be diminished





Performance on voicing dimension across the different phonemes, as a function of Carrier Type, separately for Target Reverberation R1 (left panel) and R2 (right panel).

# Summary and Conclusions

Replicating and extending previous work, we showed...

- strong adaptation to reverberation after exposure to a consistent room
  - breakdown of adaptation after exposure to a different environment (anechoic or different reverb)
  - rapid effect (after ~1600 ms an additional exposure of ~1600ms did not improve performance)
  - Effect largely independent of prior knowledge of target speech location
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- The effect generalizes across different phonemes, with diverse spectrotemporal properties
  - The effect varies substantially across different rooms and phonemes, and may be diminished for some sounds & phonetic features in very challenging listening environments